

ROSALINDA PROM

Junior Front-End Developer

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SKILLS

React JS | ASP .NET | Unity3D | Typescript | User Experience Design | Human Centered Design Methods | Hybrid App Development | Java | Leadership | Public Speaking | Augmented Reality & Virtual Reality Development | Wordpress | Web Development | Swift | Git tools | Prototyping and Photoshop.

EXPERIENCE

Code Like a Girl, Sydney – Workshop and Events Assistant

September 2018 – Current

- Help assist and run programming workshops for children to middle aged woman.
- A Code like a Girl ambassador in events that promote women and non-binary individuals in tech, helping out when necessary to make sure an event runs smoothly.

University of Technology, Sydney – Student Representative

June 2017 – Current

- Handle future student queries and concerns with UTS courses and offers in the Faculty of Engineering and IT.
- Facilitate STEM workshops with school students and publicly talk about UTS' course offerings, pathways and personal study experiences.
- Cold-call students about their acceptance in courses and scholarships as well as performing data entry.

CSIRO/Data61, Sydney – Intern Software Developer & Blockchain Researcher

June 2018 – December 2018

- Created immersive and interactive data visualisation displays with blockchain data and graphics technology. Main technology used were Unity3D, Game Development theory, JSON, Web Sockets and C Sharp.
- This tool I created was a proof of concept to educate people about Ethereum blockchain.
- Researched and developed data structure of Ethereum and cross relate it to current gaps and trends in blockchain.
- Established future for this project and addressed user experience issues and possible solutions based on feedback by testers.

DigiGround, Sydney – *Intern Hybrid App Developer*

June 2017 – December 2017

- Co-Created an Ionic hybrid mobile application with my team. I was mostly responsible for the iOS development. I used Typescript, a bit of PHP, JSON, and Swift for this stack.
- Collaborated with designers, stakeholders and other developers to ensure development team met the needs of the client.

EDUCATION

University of Technology, Sydney – *Bachelor of Science in Information Technology.*

March 2016 – Current, Sydney.

- Major in Interaction Design.
- Programmed a Swift game and augmented reality app using ARKit. Grade: Distinction.
- Designed a Transport for NSW proof-of-concept app which crowdsources information on alerts and disruptions. Grade: Distinction.

TAFE, Ultimo Sydney – *Diploma of Software Development*

March 2016 – Current, Sydney.

- Created a Human Resources Management System using Telerik widgets, ASP .NET, SQL and C Sharp.

VOLUNTEERING & ACHIEVEMENTS

- **January 2019 – Current** – President of ProgSoc UTS
- **November 2018** – Women in Engineering and IT representative in European tech conference: “*Perspektywy Women in Tech*” in Warsaw, Poland.
- **September 2018** – Instructor and facilitator of NVIDIA VR Holodeck
- **August 2018** – Participant of EOS Hackathon
- **May 2018** – Second place in Code2Learn hackathon
- **October 2017** – Lucy Mentoring Program Completion.
- **April 2017 – Current** – Women in Engineering and IT Representative.
- **February 2017 – Current** – Launched developerpeachy.github.io
- **June 2016** – Thoughtworks LevelUp participant.
- **March 2016** – UTS Orientation Volunteer.
- **February 2016** – Equity and Diversity Scholarship Scholar.

REFERENCES

Available on Request.